

TREE

- **Tree:** - A tree is a finite non-empty set of elements (nodes) linked together to simulate a hierarchy. It is a non-linear data structure.

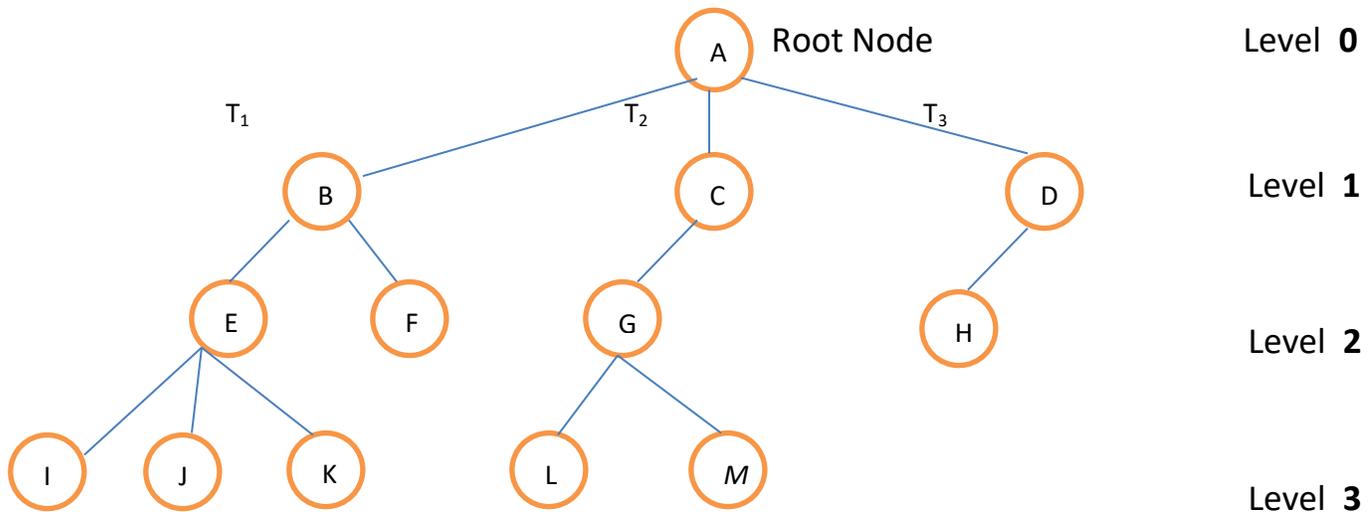


Figure of a TREE

- **Root:** - The root node is the topmost node in the tree. If root node **R= NULL**, then it means the tree is empty. In the above tree, **A** is the root node.
- **Sub-trees:** - If the root node **R** is not **NULL**, then the trees **T₁**, **T₂** and **T₃** are called the sub-trees of **R**.
- **Node:** - Each data item in a tree is called a node. There are **13** nodes in the above tree.
- **Degree of a node:** - It is the number of sub trees of a node in a given tree. In the above tree:
 - The degree of node **A** is **3**.
 - The degree of node **B** is **2**.
 - **The degree of node H is 0.**
- **Degree of a tree:** - It is the maximum degree of nodes among all nodes in a given tree. In the above tree the node **A** node **E** have degree **3** that is maximum. So, the degree of the above tree is **3**.
- **Parent:** - Immediate predecessor of a node is called its parent. Example: - **G** is parent of **L** and **M**.

- **Child:** - Immediate successor(s) of a node is called its child/children. Example:
- **L** and **M** are children of **G**.
- **Leaf node/Terminal node:** - A node with degree **0 (zero)** is called a leaf node or terminal node.

OR

A node that has no children is called the leaf node or the terminal node.

Example: - **I, J, K, F, L, M** and **H** are leaf nodes of the above tree.

- **Non-terminal node(s):** - Any node (except the **root node**) whose degree is not **zero (0)** is called non-terminal node. Non-terminal nodes are the intermediate nodes in traversing the given tree from its root node to the terminal nodes (leaves). There are **5** non-terminal nodes (**B, C, D, E, G**).
- **Edge:** - It is the connecting line of two nodes. That is, the line drawn from one node to another node is called an edge. Example: - (**A,B**)
- **Path:** - It is a sequence of consecutive edges from the source node to the destination node. In the above tree, the path between **A** and **J** is given by the node pairs- (**A,B**), (**B,E**) and (**E,J**).
- **Ancestor node:** - Any predecessor node on the path from root to that node is called an Ancestor node. The root node does not have any ancestors.
Example: - Nodes **A, C** and **G** are the ancestors of node **L**.
- **Descendant node:** - Any successor node on any path from the node to a leaf node. Leaf nodes do not have any descendants. Example: - Nodes **C, G, L** and **M** are the descendants of node **A**.
- **Siblings:** - The children nodes of a given parent node are called siblings. They are also called brothers. Example: - **E** and **F** are siblings of parent node **B**.
- **Depth of a node:** - Length of path from root to that node or number of edges from root to that node. Example: - **F= 2, A= 0**.
- **Height of a node:** - Number of edges in the longest path from that node to a leaf node. Example: - **B= 2**.
- **Height of a tree:** - Number of edges in the longest path from root node to a leaf node. Example: - **Height of the above tree= 3**.

- **Level of a node**: - Distance of root to the given node or number of edges from root to the given node. Example: - **G= 2**.

NOTE: -

- Always level of node = Depth of node.
- Level of a tree = Height of that tree.
- Level of a node \neq Height of that node.
- If a tree has 'n' nodes than it should have exactly **(n-1)** edges.